



# Raleigh Spring Fling Cluster

## April 9-12, 2026

Main / Consolation  
Tournaments  
Sanctioned by the  
American Cribbage  
Congress

**DoubleTree by Hilton**  
4810 Page Creek Lane  
Durham, NC 27703  
**919-941-6000**  
[or book online](#)  
Rate: \$99+tax/night  
**Good Through Mar 27**  
Mention "Cribbage"

**REGISTRATIONS OPEN 1 HOUR BEFORE START**  
**REGISTRATIONS CLOSE 10 MINUTES BEFORE START**



Master Rating Points Awarded to ACC members  
**Muggins** is in effect for ALL events  
Q Pools are optional, equal split, HQ double  
**Walk-ins Welcome!** (cash only)  
Singles Satellites pay 1-in-4



**PRE-FLING (1-day)**  
Friday 8:00 am | \$70 (\$20 Q)  
  
16 v 16 Top 25% in playoffs

**PLAYOFFS**  
Friday 1:30 pm / Best 3 of 5

**CONSOLATION**  
Friday 1:30 pm | \$30

Consy Lite  
Entrants bracketed  
after registration

Best 2 of 3



**SATURDAY SPRING FLING**  
Saturday 8:00 am | \$80 (\$20 Q)

22 v 22 Top 25% in playoffs

**PLAYOFFS**  
Sunday 7:45 am / Best 3 of 5

**CONSOLATION**  
Sunday 9:15 am | \$40 (\$10 Q)

9 v 9 Top 25% in playoffs  
  
Playoff time TBD Sunday  
Best 2 of 3

**CANADIAN DOUBLES**

Friday 7:00 pm | \$100/team (\$20 Q)  
9 games Top 25% in playoffs

**PLAYOFFS**  
7:00 PM Saturday / Best 2 of 3

**SINGLES SATELLITES**

Backyard Bonanza (see reverse)  
Thursday 3pm | 5 games | \$20

Early Bird  
Thursday 7pm | 9 games | \$30

I Hate Canadian Doubles  
Saturday 7pm | 9 games | \$30



**DIRECTOR: JENNIFER JOHNSON | 617.515.2232 | [Jennifer.ACC.TD@gmail.com](mailto:Jennifer.ACC.TD@gmail.com)**  
**CO-DIRECTOR: MEGAN PLAYER | [NOCTRaleighNC@gmail.com](mailto:NOCTRaleighNC@gmail.com)**

## 2026 Raleigh Spring Fling Cluster Registration

Both tournaments are sanctioned by the ACC. The tournament director reserves the right to refuse/reject any player at any time for inappropriate behavior. By pre-registering or playing, I agree to abide by the rules of the ACC and Tournament Directors.

Name: \_\_\_\_\_ ACC # \_\_\_\_\_

Address: \_\_\_\_\_

Email: \_\_\_\_\_ Phone: \_\_\_\_\_

### Please register me for:

- Friday Main (\$70)
- Friday Q (\$20)
- OR --
- Friday Consy (\$30)
- Saturday Main (\$80)
- Saturday Q (\$20)
- OR --
- Sunday Consy (\$40)
- Sunday Q (\$10)
- Backyard Bonanza (\$20)
- Early Bird (\$30)
- I Hate Canadian Doubles (\$30)
- Canadian Doubles (\$100/team)
- Canadian Doubles Q (\$20/team)

Judge  Anchor

**Check payable/send to:**  
**Jennifer Johnson**  
**1006 Delaronde Lane**  
**Morrisville, NC 27560**

[OR pay online with Venmo @Jennifer-Johnson-NC](#)

**Total:** \_\_\_\_\_

Partner: \_\_\_\_\_

# Backyard Bonanza

5 games, 5 different variations

## Game 1: No Regrets

This version is played exactly as you normally would, except the starter card is turned before crib discards.

## Game 2: Nineteen

This version is played exactly as you normally would, with two exceptions: [1] zero points in the hand means player moves their peg 19 holes backward [2] zero points in the crib means player moves 19 forward.

## Game 3: Toss Fives

In Toss Fives, you play the game exactly as you normally would with one major requirement. You MUST discard any fives in your hand to the crib, even if it is your opponent's crib. In other words, the only time you will ever get to score fives outside of your crib is if you happen to have been dealt three or four.

Rule Adjustments: If a player has 5s in their hand that could have been put in the crib but were not, the opponent gets 5 points per 5 held, and the offender's hand is dead.

## Game 4: Canadian Singles

Each player is dealt ten cards, discards two to the crib, and makes two four-card hands. Players select one hand to peg and count. Then the second hand is pegged and counted. Finally, the crib is counted. Makes for a quick game (4-6 deals)

## Game 5: No Peek To Lose

The rules are identical to normal cribbage, with three exceptions: [1] the primary objective is to score as few points as possible [2] the game is to 61 points (not 121); skunk line is at the 45-hole [3] you cannot look at your cards.

Blindly put 2 into the crib. When it is your turn to peg, turn over one card. If you can play the card, play it. If not, it's a "go", and you play that card next time it is your turn. There is no renege in this version.

Rule Adjustments: If a player under-pegs, they must take all the points they should have scored, and the opponent gets to peg backwards that same number of pegs. (e.g., Player A's hand is 12, Player A pegs 8. Player A takes the missed 4 pegs, and Player B goes back 4 pegs.)

If a player peeks at their cards before the starter card is turned, it's a re-deal; after the starter card is turned, it's a 2-point forward penalty for each card in the player's hand.

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